

# AFR Cryptic (Saturday 14/11/2020) Solution

<sup>1</sup> S	A	<sup>2</sup> M	B	<sup>3</sup> A	L		<sup>4</sup> S	<sup>5</sup> H	A	<sup>6</sup> C	K	<sup>7</sup> L	E	<sup>8</sup> D
A		A		M				A		L		E		A
<sup>9</sup> F	I	S	H	E	R	<sup>10</sup> M	A	N		<sup>11</sup> O	R	G	A	N
E		T		N		A		G		W		L		G
<sup>12</sup> S	L	E	N	D	E	R		<sup>13</sup> S	I	N	C	E	R	E
E		R		M		G		T				S		R
<sup>14</sup> A	I	S	L	E		<sup>15</sup> A	M	O	R	<sup>16</sup> T	I	S	E	
T				N		R		G		O				<sup>17</sup> R
	<sup>18</sup> G	<sup>19</sup> O	T	T	H	E	R	E		<sup>20</sup> O	L	<sup>21</sup> I	V	E
<sup>22</sup> U		P				T		T		K		N		A
<sup>23</sup> S	T	A	R	<sup>24</sup> T	E	R		<sup>25</sup> H	O	L	D	A	L	L
E		L		I		I		E		E		F		I
<sup>26</sup> D	O	I	N	G		<sup>27</sup> V	A	R	I	A	B	L	E	S
T		N		H		E				V		A		E
<sup>28</sup> O	V	E	R	T	U	R	N		<sup>29</sup> R	E	A	P	E	D

Across	Clue	Explanation
1 SAMBAL	Side dish, say, mostly served with stewed lamb (6)	(SA)y+ anagram of LAMB
4 SHACKLED	Restricted hut was at the front (8)	SHACK + LED
9 FISHERMAN	Individual looking to achieve net gains? (9)	Cryptic Definition
11 ORGAN	Agency or group of workers losing backing (5)	OR + (GAN)g
12 SLENDER	Small bank, for instance, having little foundation (7)	S + LENDER
13 SINCERE	One shielded by screen shifted up front (7)	I inside anagram of SCREEN
14 AISLE	Supermarket section is taken up by alcohol (5)	IS inside ALE
15 AMORTISE	Gradually pay off a retired model pinched by extra (8)	A + SIT reversed inside MORE
18 GOT THERE	Ghetto transformed unrestricted area and succeeded? (3,5)	Anagram of GHETTO + a(RE)a
20 OLIVE	Green duck full of energy (5)	O + LIVE
23 STARTER	Race official organised rest at conclusion of qualifier (7)	Anagram of REST AT + qualifie(R)
25 HOLD-ALL	Cleared space in room occupied by old bag (4-3)	HALL outside OLD
26 DOING	Boxer, say, holding in performance (5)	DOG outside IN
27 VARIABLES	Things that may change a river in sound circumstances ultimately (9)	(A + R) inside VIABLE + circumstance(S)
28 OVERTURN	Upset plain coffee-maker, perhaps (8)	OVERT + URN
29 REAPED	Mimic wearing a colourful coat is brought in (6)	APE inside RED

